

TAP Preparatory Workshop: Basics of Designing Digital Teaching Scenarios

Organizational details

Instructor: Sophia Hercher
Date: 9th April 2021, 09.00am – 05.00pm Online Workshop
Location: <https://webconf.digll-hessen.de/b/sop-7jq-wfq>
Access Code: 354010

Objectives

You are teaching at university and you wonder which digital tools are at your disposal to enrich or facilitate your learners' learning process? In this workshop, you will gain a basic understanding of designing digital teaching and learning scenarios and you will find out which tools you can use to implement these in your own teaching concept.

Content

This workshop serves as an introduction into didactic design and digital teaching formats. To fully comprehend the scope of possibilities, you will at first reflect your own teaching in terms of learning objectives and activities. Having identified the main learning goals of your courses, you will then gather a basic understanding of the purposes of widely used digital tools and their didactic potential. Everyone will test and evaluate digital tools in small groups and create lesson units accordingly. Finally, we will also discuss the possibilities and challenges of online communication and the usage of apps in university teaching.

Methods

The workshop is designed to help you to create your own digital learning scenario using digital tools and to gain a basic understanding of digital learning concepts in general. In the online workshop you will participate in different group and individual activities, for example reflection of your own teaching objectives or testing out your ideas together. In a small introduction, basic steps of creating (digital) learning scenarios will be presented and tested. Before the digital tools are explored, you will gather an overview of which tools can normally be used for which learning scenario by reflecting your own course content and the learning activities of your target group. After having created a basic outline for your own course, you will choose a tool for further exploration.

Learning goals

By the end of this workshop, you will be able to:

- Gain a basic understanding of didactic design and the impact of digital technologies on teaching
- Gain a basic understanding of digital learning concepts in general
- Reflect learning activities of your own courses and methods for teaching accordingly
- Name and reflect learning objectives of your own teaching and
- Identify appropriate digital tools to achieve these learning objectives

- Know which tools are available on the learning management system ILIAS and freeware
- Test and evaluate certain digital tools in terms of their usability for your own teaching scenarios
- Reflect online communication and the usage of apps

Schedule/ Overview

Workshop attendance (9th April 2021, 09.00 – 17.00 h)		
Introduction	Steps to creating a digital learning scenario	Presentation
Activity	Reflecting and exploring different domains of digital teaching and learning	Group talk
Talk	Exchange about different tools and experiences	Exchange in small groups
Activity	Create a blog entry about a tool	Individual work including lunch break
Talk	Tools and activities – analysis and matching them	Group talk
Input	Online Communication	Presentation with embedded activities
Activity	App-Café	Presentation + group talk

Course language

English